



AES67 WAN Transport Utilizing the Cloud

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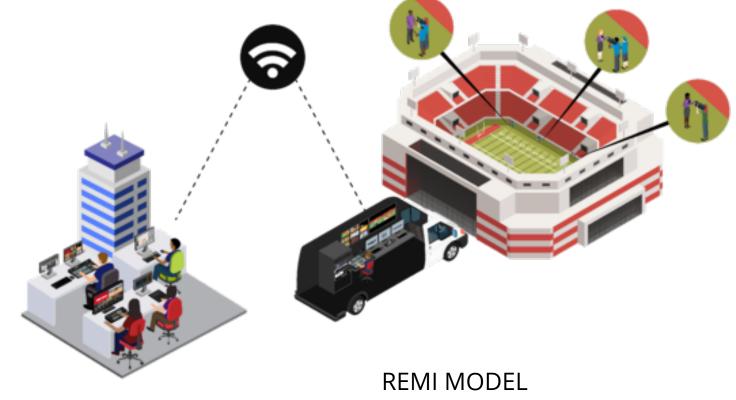


TRADITIONAL REMOTE PRODUCTION

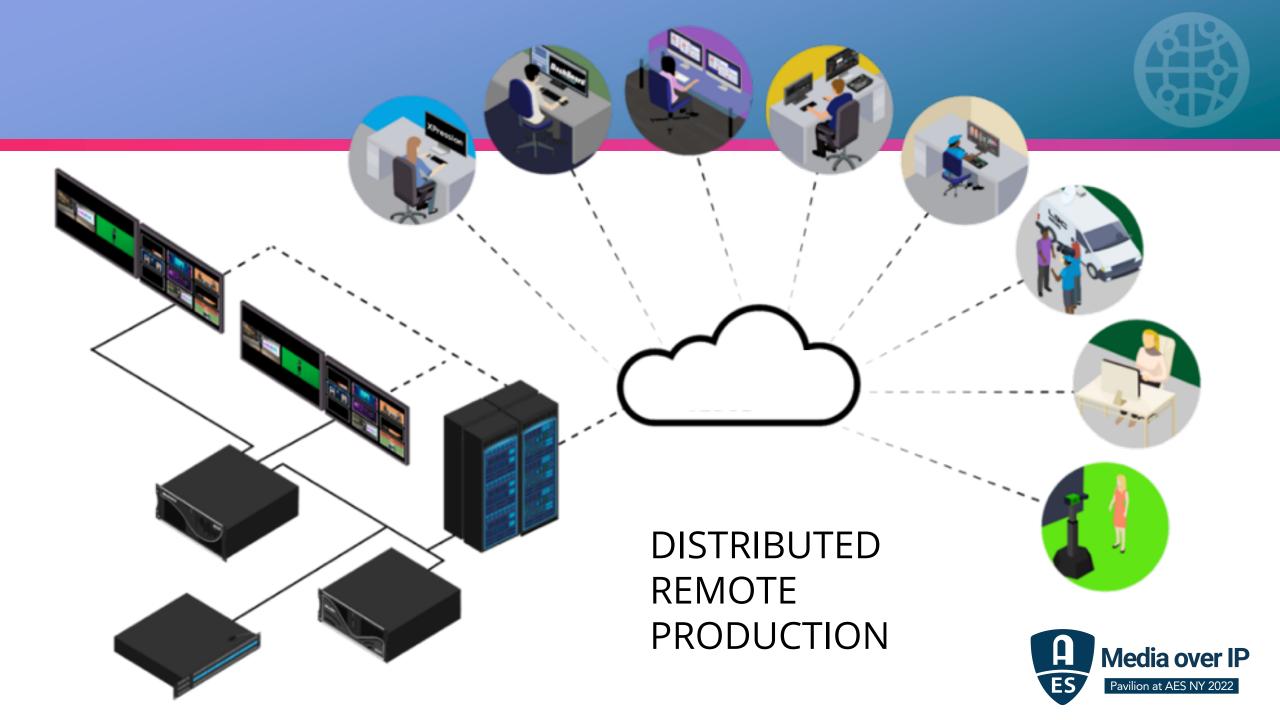




OUTSIDE BROADCAST VAN









PURPOSE



We embarked on this proof-of-concept demo to answer the following questions:

- Can RAVENNA / AES67 traffic be sent over the public cloud infrastructure?
- Across long distances?
- And maintain interoperability between companies?
- How?
- What challenges need to be overcome?

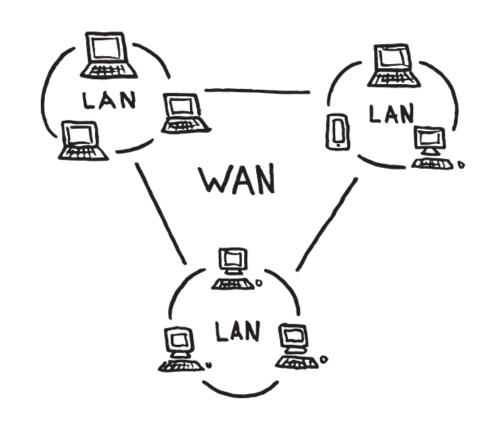




SOME BACKGROUND ON AES67



- Designed for local area networks synchronized to PTP that don't drop packets
- Now being used over long distances in WAN applications across private dedicated infrastructures using fiber (even though it was not contemplated by the standard)
- Public or "best-effort" networks tend to be congested, suffer from packet loss, and have increased latency due to re-transmissions

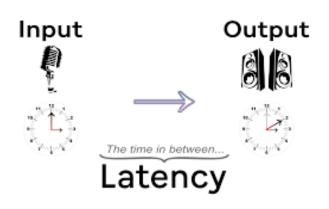




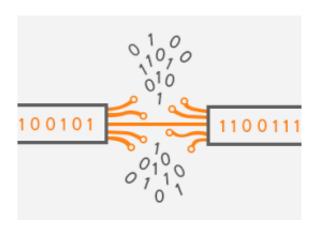
PUBLIC INFRASTRUCTURE CHALLENGES



Latency and Packet Jitter



Packet Loss



Timing and Synchronization



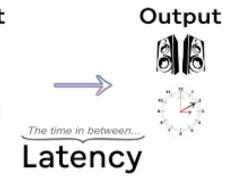


CHALLENGE: LATENCY AND PACKET JITTER



- RAVENNA receivers are designed to handle increased packet jitter & latency
- The large receiver buffers can compensate for added delay
- RAVENNA specifies receiver buffers must handle a minimum delay of 20 msec; AES67 only requires 3 msec, but also recommends 20 msec
- Most well-designed AES67 and RAVENNA solutions have even bigger buffers
- The AES Standard Committee working group SC-02-12-M is focused on AES67 over WAN;
 a key recommendation is to increase the buffer size within devices
- Solutions can also be manually tuned to the network delay



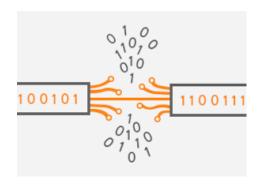




CHALLENGE: PACKET LOSS



Leverage transport protocols designed for reliable transmission of media over lossy networks with low latency and high quality



- Secure Reliable Transport (SRT)
 - Open source protocol developed by Haivision and backed by the SRT Alliance
- Zixi
 - Widely used proprietary solution developed by company of the same name
- Reliable Internet Stream Transport (RIST)
 - An open source, open specification protocol intended to be more reliable than SRT and an alternative to proprietary solutions like Zixi, VideoFlow, Qvidium etc.



We are using SRT for the proof-of-concept demo but any of these will work



CHALLENGE: TIMING AND SYNCHRONIZATION



- At each location, a PTP GM running SMPTE 2059 profile is synchronized to GPS
- The equipment at each site is locked to PTP locally
- PTP packets are not sent across the WAN as this is not currently practical (packet jitter is too high)



Since the PTP GM at each location is locked to GPS, synchronization is maintained across the WAN

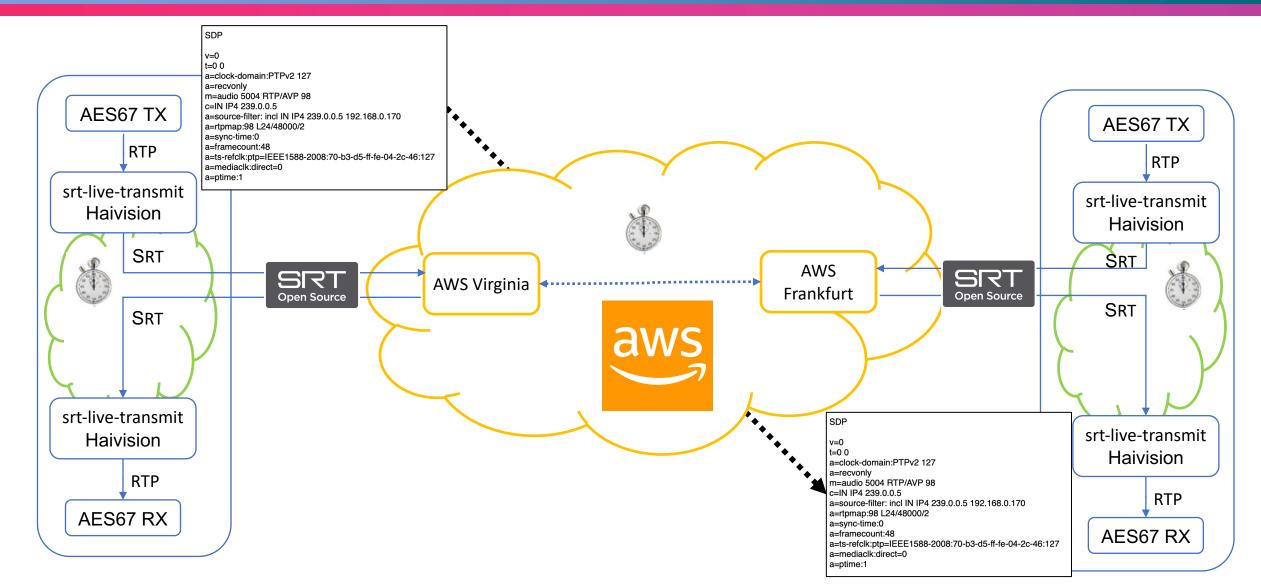




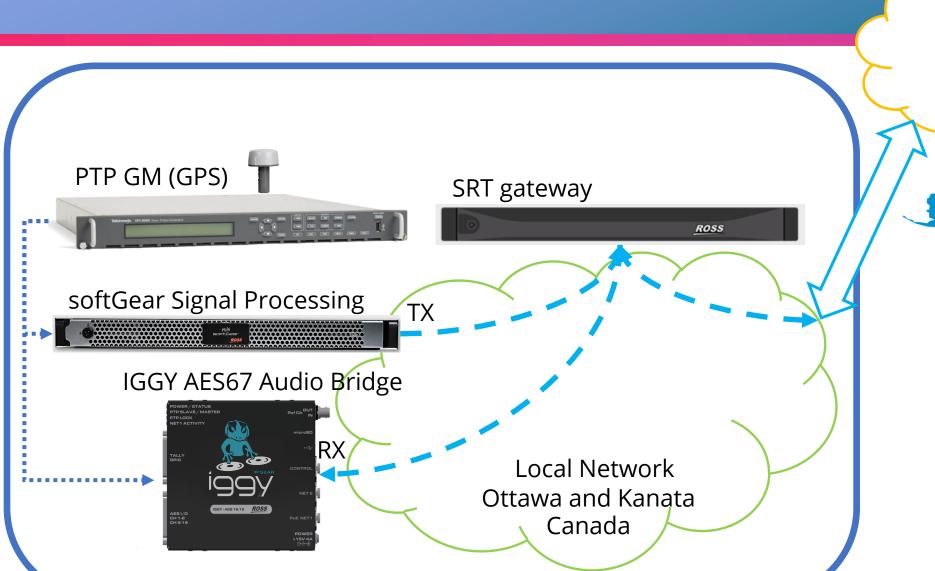


BIG PICTURE SUMMARY OF AES67 OVER WAN DEMO





NORTH AMERICA- OTTAWA



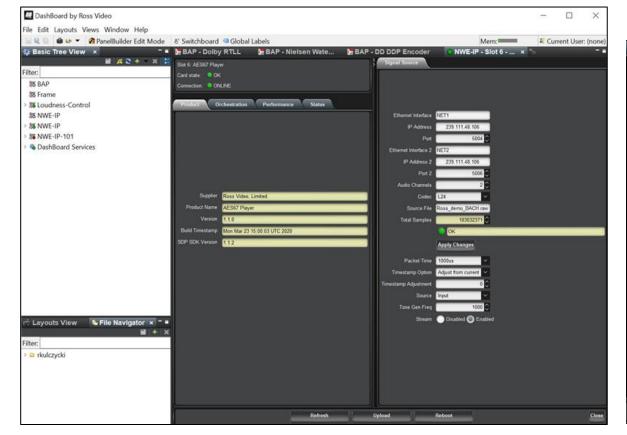


Pavilion at AES NY 2022

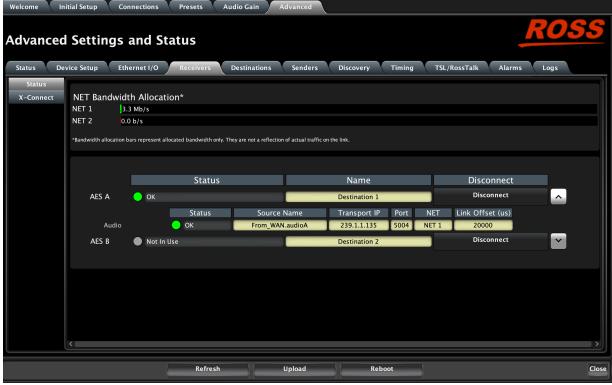
OTTAWA SETUP





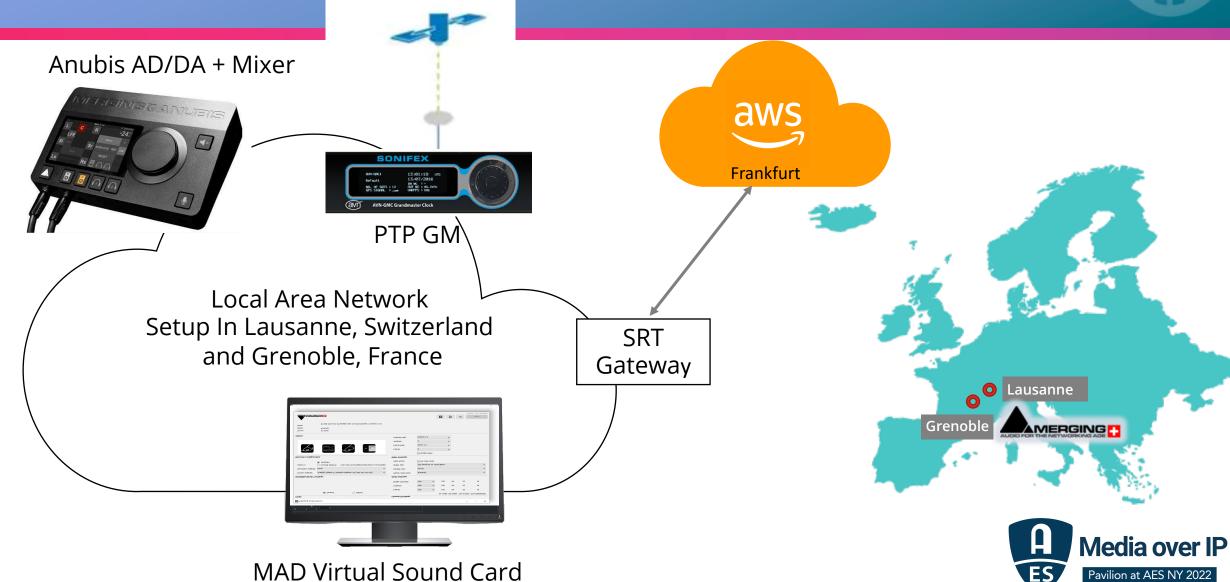






EUROPE- LAUSANNE AND GRENOBLE

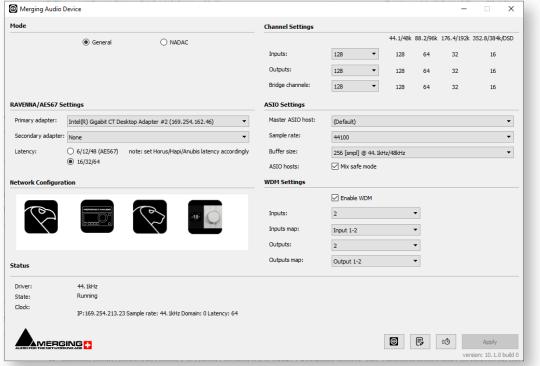




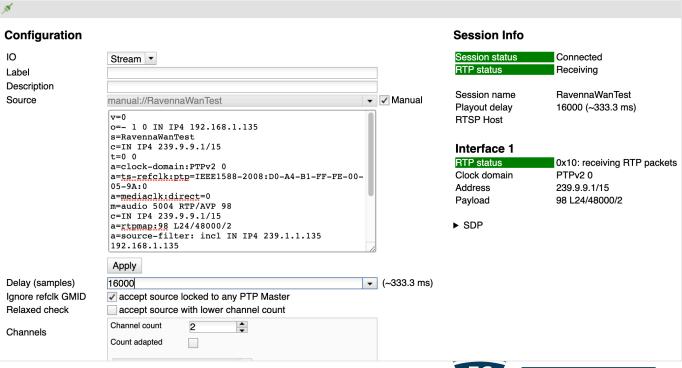
LAUSANNE AND GRENOBLE SETUP





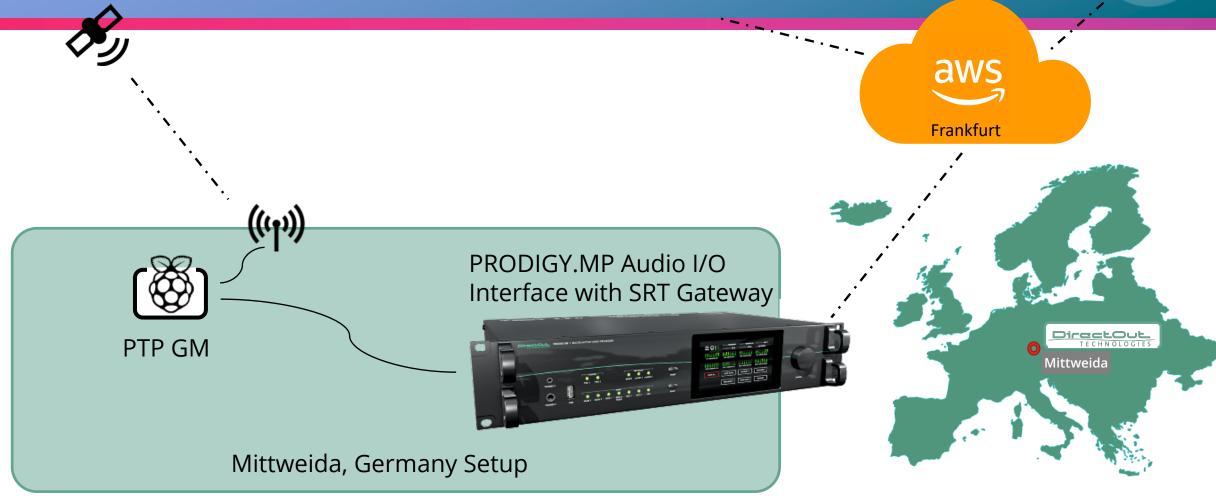






EUROPE- MITTWEIDA







MITTWEIDA SETUP



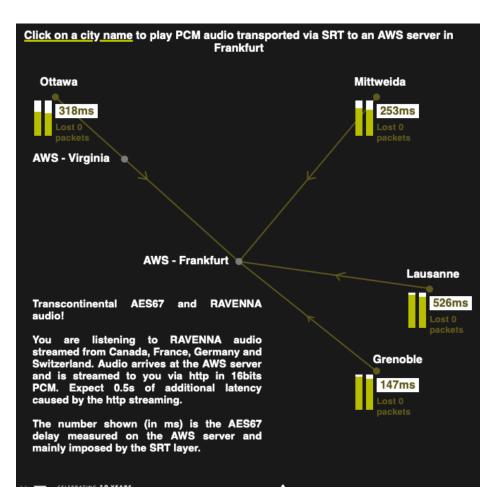
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|--|---|------------------------------|------------------------------------|--------------------|----------------|-----|
| | 01 - INPUT STREAM SETTINGS | | | | | |
| | Activate Stream: | | | | | |
| | Stream Input: | Stream state offset max (san | | 19788 | | |
| | Rackup Stream: | Stream state offset min (sam | | 15815 | | |
| | Bankup Stream Tir Fout | Stream state ip address src | | | | |
| | Stream name | Stream state ip address src | NIC 2: | 239.67.2.1 | | |
| | Stream stat | | | | | |
| | Stream of /e messages: | Offset fine: | | | | |
| | Stream state offset max (sa | | | | | |
| | Stream state offset man (sa Stream state offset min (sa Stream state ip address arc | Offset in samples (458.33 m | 22000 | | | |
| | Stream state ip address arc | Start channel: | | 1 | | ~ |
| | Offset fine: | | | | | |
| | | 22000 | | | | |
| | | 1 ~ | | | | |
| | | | | | | |
| | | Manual configuration 💮 | | | | |
| | Stream name (manual): | Ottore | | | | |
| | Number of channels: | 2 ∨ | | | | |
| | RTP payload ID: | 20 | | | | |
| | | 124 | | | | e e |
| | | 0 | | | | |
| | | | | | Ottawa | c c |
| | MC 1 | | MC 2 | | | - 1 |
| | Dat IP address: | 230.1.1.4 | Det IP address: | | 239.67.2.1 | |
| | SSM (Source Specific Multicast): Sro IP address: | 0000 | SSM (Source Spe Sro IP address: | scific Multicastic | 172.16.120.201 | |
| | | 0004 | | | 0004 | |
| | RTCP dst port. | 6006 | | | 6006 | |
| | | | | | | - 6 |

| D1 - INPUT STREAM SETTINGS | | | | | | | |
|--|------------------------------------|-----------------|------------------|----------------|---|--|--|
| | | | | | | | |
| | Stream state offset max (sa | moles). | 14893 | | | | |
| | Stream state offset min (samples): | | 13009 | | | | |
| | Stream state ip address sro | | 15005 | | | | |
| | Stream state ip address sro | | - 239.67.2. | | | | |
| Stream name: Stream state: | Stream state ip address sid | NIC 2. | 233.61.2. | | | | |
| Stream state mey lages: | | | | | | | |
| | 05.45 | | _ | | | | |
| | Offset fine: | | | | | | |
| Stream state offset min (samples): Stream state ip address are NIC 1: | Offset in samples (333.33 n | ns): | 16000 | | | | |
| Stream state ip address arc NIC 2: | | | | | _ | | |
| | Start channel: | | 1 | | | | |
| Offset fine: | L | | | | | | |
| | 16000 | | | | | | |
| | 1 | | | | | | |
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| | Manual configuration V | | | | | | |
| | | | | | | | |
| | Lausanne | | | | | | |
| | 2 | | | | | | |
| RTP payload ID: | pa . | | | | | | |
| Audio format: | L24 V | | | | | | |
| Media offset | D | | | | | | |
| | | | | Lausanne | | | |
| NIC 1 | | NIC 2 | | | | | |
| Dat IP address: | 239.1.1.4 | Dat IP address: | | 229.67.2.1 | | | |
| SSM (Source Specific Multicast): | | 55M (Source Spe | cific Multicaute | | | | |
| Bro IP address. | 0.0.0.0 | See IP address: | | 172.18.120.201 | | | |
| | 5004 | RTP dst port | | 500.4 | | | |
| RTP dst port | 0019 | KIP USEPOTE | | | | | |



GLOBAL AES67 OVER WAN DEMO WEB PAGE





- A special version of srt-live-transmit is used to send the AES67 payload to the local loop (on top of the regular behaviour)
- Utilizes a monitoring application created by Nicolas Sturmel to analyze the AES67 packets and stream the audio: https://github.com/nicolassturmel/aes67-web-monitor
- The audio is streamed with a one second buffer at 16bit / 48khz, just to save bandwidth



LESSONS LEARNED



- "Local only" PTP synchronization locked to GPS works fine
- There is packet loss but this can managed via SRT
- Latency ranged from 200 to 600 msec
- Manual connections using SDP files
- Manual tuning of link-offset required
- Receivers need to have deep buffers or mechanisms to compensate for the network delay



FUTURE CONSIDERATIONS



- Transporting timing through the cloud
- RAVENNA Advertisements or NMOS
- Automated handling of link-offset
- Other techniques, FEC & ST2022-7, to manage packet loss
- RIST open standard instead of SRT





QUESTIONS?







THANK YOU!

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