



BBC Studies of ST 2110 and NMOS for an On-Premise Cloud

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BBC

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Overview

- Why cloud? Why on-premise?
- BBC Cloud-Fit Production project
- Our R&D cloud environment
- Experiments
- Challenges for 2110
- Relationship with NMOS
- What next?



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Why migrate to IP?

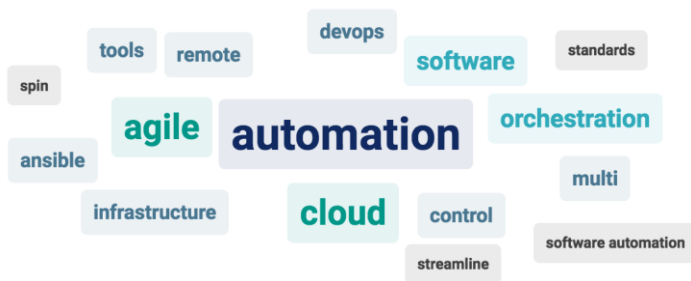
- Future proofing for new content formats
- Support new ways of working
- Enable dynamic assignment of resources
- Scale facilities more easily
- Support multi-site and multi-tenant workflows
- Benefit from adopting COTS hardware on generic platform



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A survey at NTS 2019...



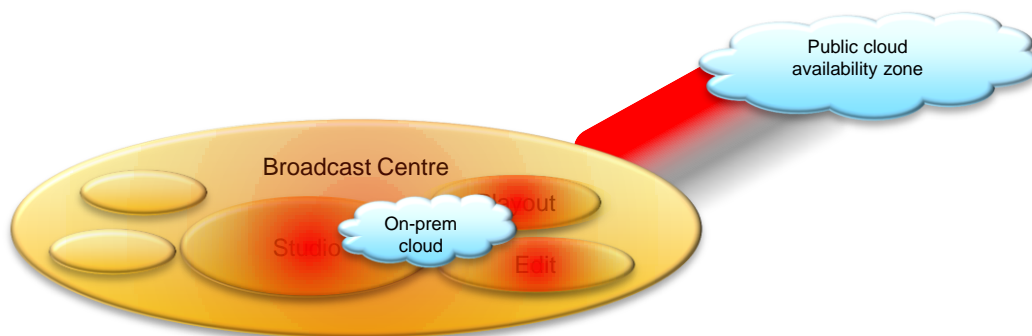
What innovative way of working would bring the biggest benefit to your organisation?



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Public and on-premise



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On-premise cloud

Current cost models for public cloud not realistic for many productions

Potential to minimise power consumption

Need for specialisation

- Low latencies
- Fast access to huge amounts of local content
- High bandwidths
- “Non-typical” equipment

You know where your data is

...in practice both on-premise and public cloud will be likely

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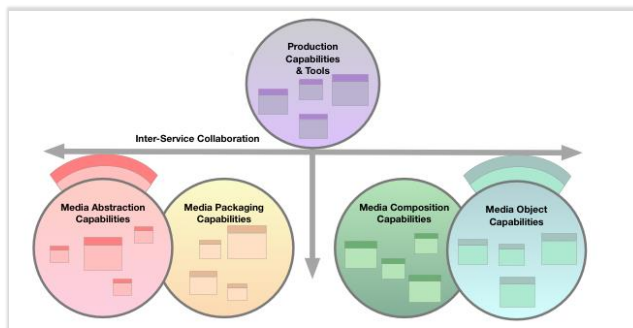


BBC Cloud-Fit Production

Highly parallel approach for use with on-premise or public clouds

Computing, network and storage are abstracted as resources, deployed through services:

- Distributed
- User-defined
- Highly-available
- API-based



www.bbc.co.uk/rd/projects/cloud-fit-production

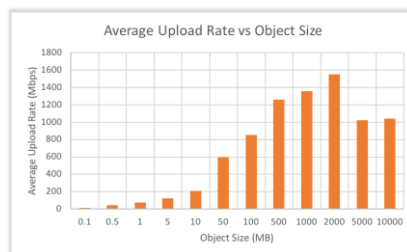
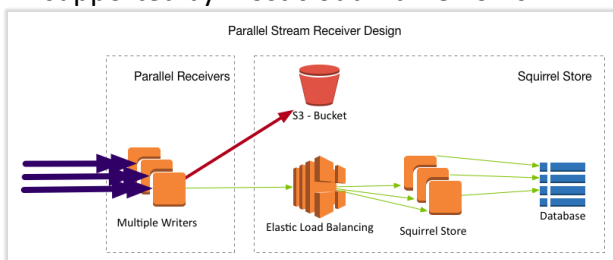


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Media Object Store (Squirrel)

- Parallelised storage of streams
- Dividing into objects and load balancing allow scalability
- Database allows easy access
- S3 API supported by most cloud frameworks

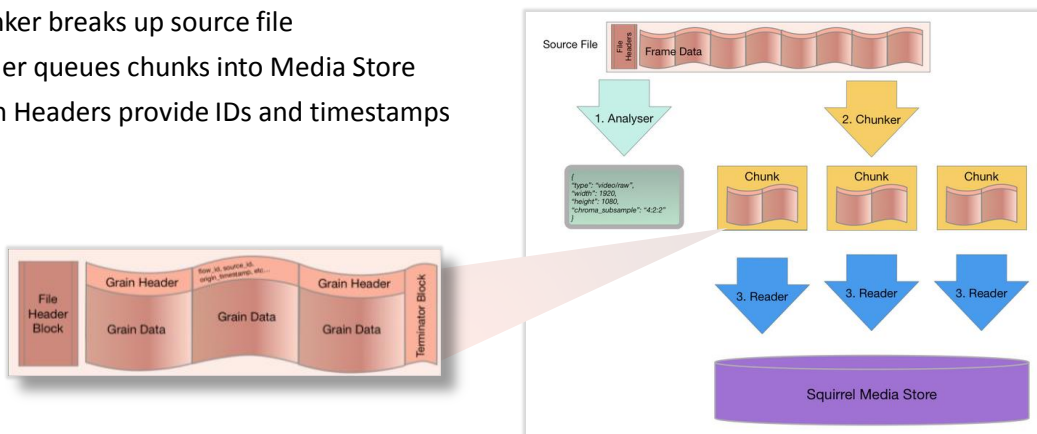


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Media File Ingest (Magpie)

- Chunker breaks up source file
- Reader queues chunks into Media Store
- Grain Headers provide IDs and timestamps

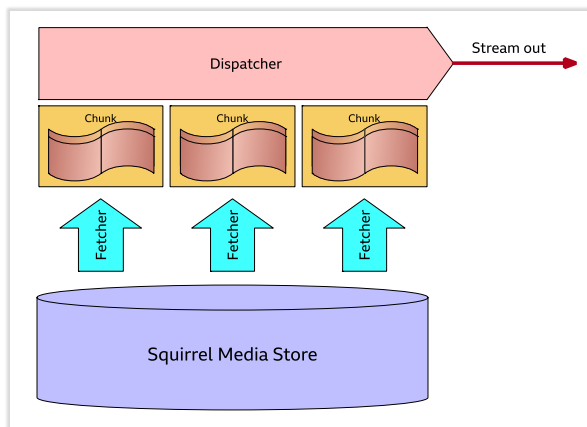


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Stream Packaging Service (Otter)

- Fetcher gets objects from Media Store
- Dispatcher turns them into streams
 - First work has used FFMpeg
 - 2110-based Dispatcher in development



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BBC R&D's prototype cloud

- Allows us to deploy wherever is required
- Isolated networking and compute
 - Multi-tenanted
 - Containerised applications
- Automated and repeatable
- Wipe and rebuild in minutes
- Learn from data centre architectures
- Leaf-and-spine
 - Multi-chassis LAG
 - BGP-EVPN / VXLAN overlay
- Avoid lock-in
- Open source tooling
 - Non-proprietary networking
 - COTS hardware

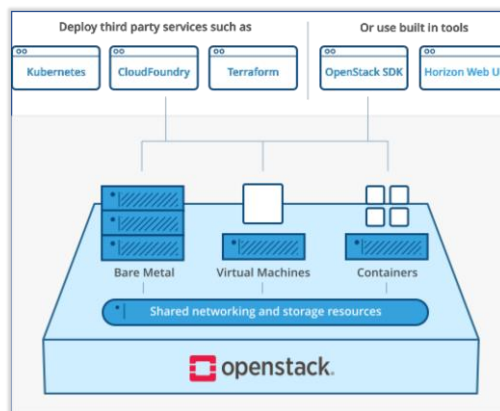


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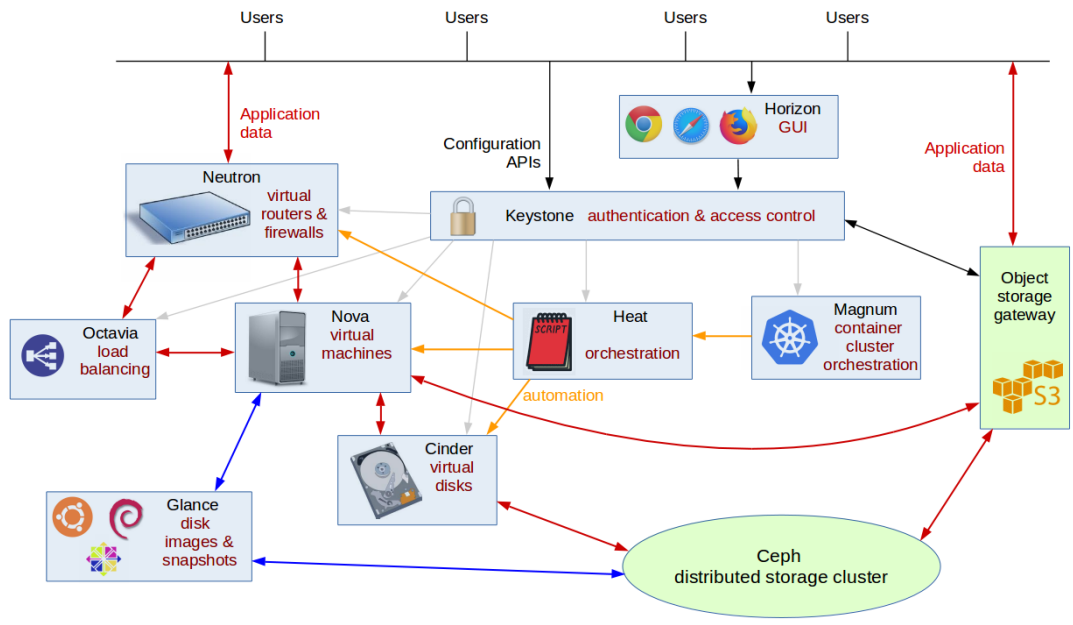


OpenStack

- Open source framework
often used to self-provide clouds
- Created in 2010 by NASA and Rackspace
- Used by: CERN, telcos, Adobe, Blizzard, Oath...
- APIs provide infrastructure as a service ("IaaS")
- Not (necessarily) an all-in-one solution
- Can be used with third party components, e.g. Ceph object storage, vmware hypervisor

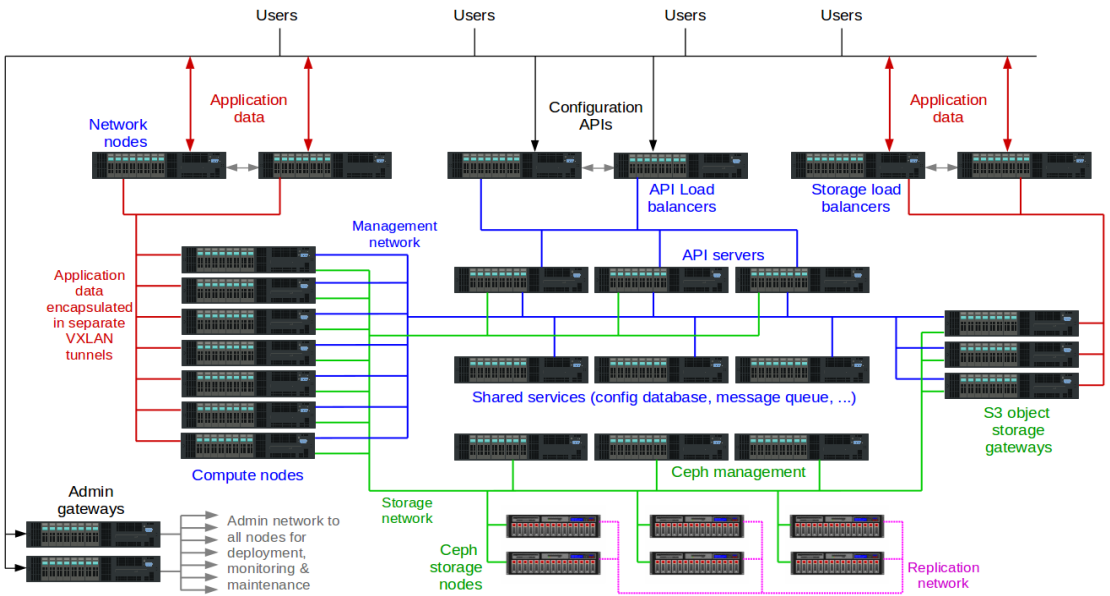


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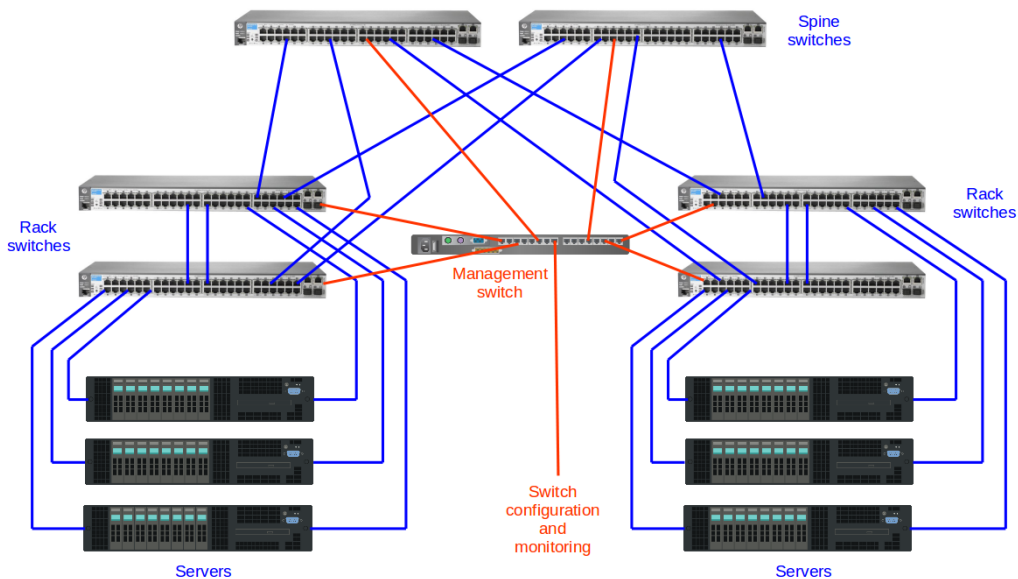
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Automation with Ansible

SERVERS

- Configure BIOS options e.g. boot sequence
- Partition disks and create filesystems
- Configure network settings and proxies
- Configure NTP servers
- Set up *apt* and *pip* package repositories
- Install CA root certificates
- Create user accounts
- Install SSH public keys
- Install required software packages
- Create or modify software config files
- Test network connectivity

SWITCHES

- Configure layer 2 VLANs
- Configure layer 3 VRFs
- Configure access and trunk ports
- Create aggregated port-channels, vPCs
- Create layer 3 routed links between switches (BGP+EIGRP)
- Create floating virtual IPs for transparent failover
- Configure multicast and RPs
- Set up DHCP relays

OPENSTACK HOSTS

- Apply security hardening
- Create containers and their network bridges
- Install applications and libraries
- Configure service accounts, kernel options, etc.
- Create customised config files
- Supply scripts and tools for maintenance and upgrades

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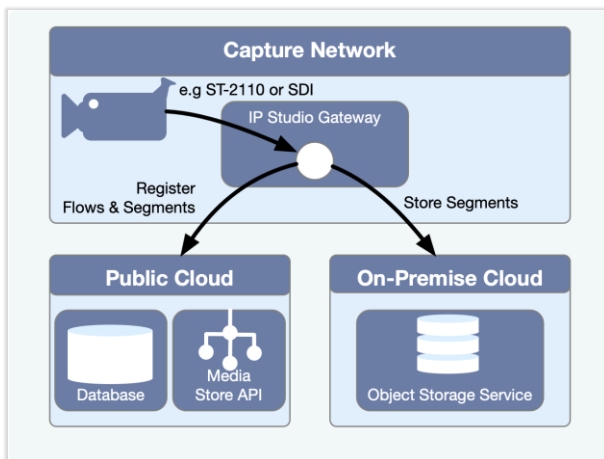


Experiments with our on-premise cloud

- Uncompressed capture and stream through BBC's IP Studio network
- Gateway with kernel bypass (netmap)
- Local Ceph cluster with 30 nodes
- 1080/i25 video frames

www.bbc.co.uk/rd/blog/2019-03-live-video-ingest-aws-openstack-cloud

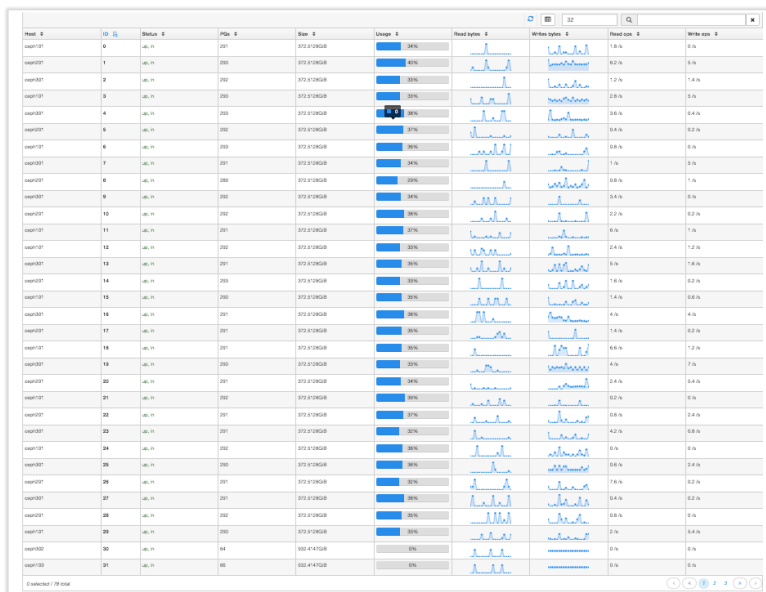
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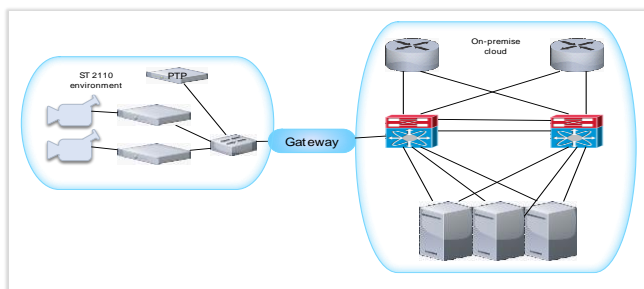
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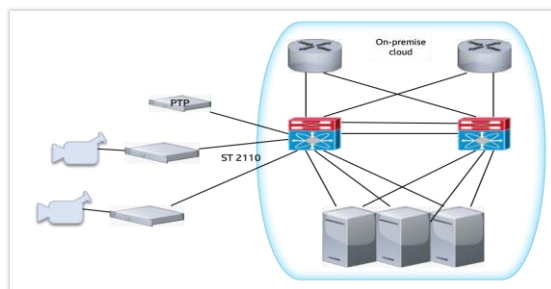
Ceph Dashboard



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We are here...



...should we, can we, get here?



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Challenges observed with virtualising ST 2110 endpoints

- Available compute performance varies over time and with host loading
- Virtualised NIC performance too poor to meet -21 constraints
- Directly attached NIC performs better but lacks flexibility
- Bridged network provides a compromise by did not work well with VXLAN
- SR-IOV differences between NICs affects virtual function performance

Effect is to make 2110-21 compliant working on virtualised platforms difficult



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Improving the performance

Use SR-IOV

Bypass the kernel (netmap, DPKD)

Off-load functionality onto the NIC

- Packet pacing
- Kernel bypass
- Packet aggregation
- VXLAN overlay



These come at the cost of increasing complexity and may restrict choice of vendors



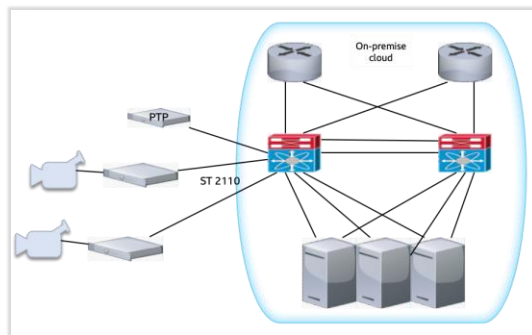
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Further challenges

Broadcast live IP combines several requirements that aren't typical in many cloud scenarios

- IGMP multicast
- PTP based timing
- 2022-7 resilience patterns
- Minimal latency
- Dedicated resourcing



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What about NMOS?

NMOS could be confined to the ST 2110 environment...

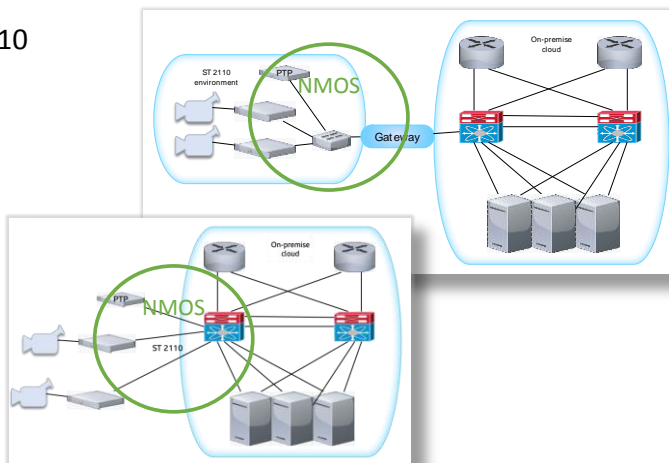
- Gateway is a Node

...or could extend into the cloud

- Which would need an IS-04 Registry
- This could be in switch or compute

Within the cloud, other service discovery frameworks may become more relevant

In any case, hooking into wider orchestration will become important



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What are we doing next?

- Building the London cloud
- Learning from vendor deployment frameworks
- Integrating aspects of these into our OpenStack cloud
- 2110 output with Stream Packaging Service
- Building and trialling more cloud-fit components
- Considering the service discovery question
- (With EBU) Broadcaster requirements for automation and orchestration



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Thank you

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